



Awakening: The Art of Halo 4

By Paul Davies

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A glimpse at the beginning of a new trilogy in the massive global gaming franchise, featuring a stunning array of concept art, character sketches and much, much more.

Halo 4 is the next blockbuster installment in the iconic franchise that shaped entertainment history and defined a decade of gaming. Set in the aftermath of *Halo 3*, it marks the beginning of a new trilogy as the Master Chief confronts an ancient evil that threatens the fate of the entire universe.

Awakening: The Art of Halo 4 will give gamers an in-depth look behind the scenes at the creation of the stunning worlds of *Halo 4*, with commentary from the art director and game designers throughout. Concept art, character sketches, detailed environments and an additional section on the forthcoming multiplayer game make this the definitive guide to 343 Industries' take on the Halo universe.

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Editorial Review

Review

"Finding quality art books for anything related to pop culture is fairly difficult, and video games in particular suffer. Titan actually cares, and that care shows in their work. Just compare it to any art book from a 'Limited Edition' game bundle. Titan's printing is much better and the collection is much more complete; their art books are books in their own right ... one of the better gaming art books available." – *Uproxx's Gamma Squad*

"It's jam-packed with beautiful concept art and sketches" – *The Verge*

"Great for fans of the series, art book collectors, and those who are looking for a gift for the Halo fan that has most everything from the series already but doesn't yet have this book." – *Total Gaming Network*

"Art lovers and fans of the series will love this book. So if you're able to put down your controller for a moment and take a break from some war games, pick up *Awakening: The Art of Halo 4*, you're bound to be glad that you did." – *Gamer Exchange*

"This book is a testament to those people who worked tirelessly to create a visually appealing game." – *Gaming Bolt*

"The quality is outstanding and will make an excellent addition to any Halo fan's collection." – *Co-Optimus*

"A lavish coffee-table book that provides a detailed look at art created specifically for the new version of the game." – *Military.com*

"If you are any kind of fan of Halo, then this book is a must-buy for you"

"this book will leave you almost as breathless as the game itself." – *Shattered Ravings*

About the Author

Paul Davies--an incurable *Halo* fanatic--has worked in gaming journalism for twenty years, writing and editing magazines and websites including *Official Nintendo* and *Computer & Video Games*. He is the co-founder and director of media agency *Unlikely Hero Ltd.* whose clients include *Yahoo! UK* and *Microsoft*.

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